

Valve Cover Racer Rules

The rules for the construction of the valve cover racer are as follows:

- No engine, propulsion or moving weights. Gravity is your friend.
- The racer must be made from a British automobile gasoline engine valve cover.
- The valve cover must retain its entire original gasket-sealing surface.
- Nothing may extend beyond the front of the racer.
- There must be four wheels, either inside or outside of the valve cover.
- There must be a non-metallic wheel surface contacting the track.
- The racer must be clean (no sludge). If the racer drips oil or grease, it is disqualified.
- The racer dimensions are as follows:
 - Maximum Length - 30 inches
 - Maximum Width - 10 inches
 - Maximum Height - 10 inches
 - Maximum Weight - 10 pounds max weight by official scales
 - Maximum Wheel Diameter - 6 inches

The RACE RULES

- 1st Rule...have fun.
- Two practice runs will be allowed for each competitor before the actual racing starts.
- The initial set of heats are determined by hat drawing. First name drawn takes left lane, second name the right. Subsequent heats are determined by the Leader Board.
- Each heat will consist of a maximum of 3 runs. Lanes will be swapped between runs.
- The winner of 2 runs is the winner of the heat. Cars progress to, or are eliminated from, future rounds on a “double elimination” basis:
 - Winning cars advance to the next “winner’s round”.
 - Losing cars advance to a “losers round” until losing for a second time.
- The start gate will be controlled by an independent person, the Flagman.
- Drivers will place and align their own car at the starting gate and the Flagman will release the gate.
- The cars are to be launched with their fronts on the starting pins.
- Each car must have at least 4 wheels on the track at all times.
- The first car to have its front cross the finish line is the winner. If neither car makes it to the finish line, the car going the furthest in its lane is the winner.
- Judge’s ruling is final (no retribution or sniveling please but track will be available for grudge matches after the event).
- Disputes involving blood will result in instant disqualification of disputing competitors.
- Final rule Keep having fun !!!!!